

Introduction to Computer Systems

Syllabus

Web Page

<http://www.eecs.northwestern.edu/~pdinda/icsclass>

We will not be using Blackboard for anything in this course.

Instructor

Peter A. Dinda
Tech L463
847-467-7859
pdinda@northwestern.edu
<http://pdinda.org>
Office hours: Thursdays, 2-4pm or by appointment

Teaching assistant

Jieyi Long
Tech L476
847-491-2086
jieyi-long@northwestern.edu
<http://www.eecs.northwestern.edu/~jlo198>
Office hours: Tuesdays, 3-6pm or by appointment

Location and Time

Lecture: Tech M152, MW, 2-3:20pm
Optional Recitation: Thursdays, 8-10pm (location TBA)

Prerequisites

Required	CS 211 or equivalent
Required	Experience with C or C++

EECS 213 is a **required core course** in the Computer Science curriculum in both McCormick and Weinberg. It is also a required course for CS minors in Weinberg. 213 can also be taken for credit within the Computer Engineering curriculum. 300-level systems courses have 213 as a prerequisite.

Textbook

Randal E. Bryant and David R. O'Hallaron, *Introduction to Computer Systems: A Programmer's Perspective*, Prentice Hall, 2003, (ISBN 0-13-034074-X)
(Required - Textbook)

- Details on <http://csapp.cs.cmu.edu>
- The next edition of this book will be coming out sometime this year. For this year, we will be using the current (2003) edition. You may want to take this into consideration in choosing a new versus used book.

Brian W. Kernighan and Dennis M. Ritchie, *The C Programming Language, Second Edition*, Prentice Hall, 1988 (ISBN 0-131-10370-9) (Recommended)

- Definitive book on C

Richard Stevens, *Advanced Programming in the Unix Environment*, Addison-Wesley, 1992 (ISBN 0-201-56317-7) (Recommended)

- Describes how to think like a Unix systems programmer

Objectives, framework, philosophy, and caveats

This course has four purposes. First, you will learn about the hierarchy of abstractions and implementations that comprise a modern computer system. This will provide a conceptual framework that you can then flesh out with courses such as compilers, operating systems, networks, and others. The second purpose is to demystify the machine and the tools that we use to program it. This includes telling you the little details that students usually have to learn by osmosis. In combination, these two purposes will give you the background to understand many different computer systems. The third purpose is to bring you up to speed in doing systems programming in a low-level language in the Unix environment. The final purpose is to prepare you for upper-level courses in systems.

This is a learn-by-doing kind of class. You will write pieces of code, compile them, debug them, disassemble them, measure their performance, optimize them, etc.

This course is ideally taken after 211 early in your academic career.

Resources

You'll be able to do the programming assignments on any modern Linux machine. Consult the course web page for how to get an account on the Tlab and/or Wilkinson Lab machines. The Wilkinson Lab has recently been renovated and is now quite a nice place for groups to gather to work. We will also arrange, in class, for student accounts on a special machine. We will test your programming assignments on that special machine.

Labs

There will be four programming labs. Their goal is to make you apply the concepts you've learned and to gain familiarity with Unix tools that can help you apply them. Labs should be done in groups of two.

Homework

Four problem sets will be assigned. Their goal is to help you improve your understanding of the material. Homework should be done alone.

Exams

There will be a midterm exam and a final exam. The final exam will not be cumulative.

Grading

- 10 % Homeworks (2.5% per homework)
- 50 % Programming labs (12.5% per lab)
- 20 % Midterm (covers first half of the course)
- 20 % Final (covers second half of the course)

Final grades will be computed in the following way. A final score from 0 to 100 will be computed as a weighted sum of the homeworks, programming labs, and the exams. Scores greater than 90 or greater than 90th percentile will be assigned As, scores greater than 80 or greater than 80th percentile will be assigned Bs, scores greater than 70 or greater than 70th percentile will be assigned Cs, scores greater than 60 or greater than 60th percentile will be assigned Ds, and the remainder will be assigned Fs. Notice that this means that if everyone works hard and gets >90, everyone gets an A. Please choose wisely where you use your time.

Peter ultimately assigns all grades. If you have a problem with a grade, you are welcome to bring it up with either Peter or the TA, but only Peter is empowered to change grades.

Late Policy

For each calendar day after the due date for a homework or a lab, 10% is lost. After 1 day, the maximum score is 90%, after 2 days, 80%, etc, for a maximum of 10 days.

Cheating

Since cheaters are mostly hurting themselves, we do not have the time or energy to hunt them down. We much prefer that you act collegially and help each other to learn the material and to solve development problems than to have you live in fear of our wrath and not talk to each other. Nonetheless, if we detect blatant cheating, we will deal with the cheaters as per Northwestern guidelines.

Schedule

Lecture	Date	Topics	Readings	Homework/Labs
<i>Note that classes begin on Tuesday, so we will meet for the first time on Wednesday, September 23</i>				
1	9/23 W	Mechanics, Introduction, overview of abstractions using web request-response	Chapter 1	Data lab out
2	9/28 M	Physics, transistors, photolithography, Moore's Law, bits, bytes, logic, cores, and multi-cores	2, 2.1, handout	HW 1 out,
<i>Last day for late registration: Monday, 9/28</i>				
3	9/30 W	Integers and integer math	2.2-2.3	
4	10/5 M	Floating point	2.4-2.5	
5	10/7 W	The Machine Model – instruction set architecture, microarchitecture, and basic instructions	3, 3.1-3.5, 5.7	HW 1 in, HW 2 out
6	10/12 M	Control flow	3.6	Data lab in Bomb lab out
7	10/14 W	Procedures	3.7	
8	10/19 M	Data	3.8-3.11	
9	10/21 W	Advanced machine code	3.12-3.16	HW 2 in, HW 3 out
<i>Midterm Exam: (tentative): Thursday, 10/22, 6-8pm</i>				
10	10/26 M	Memory and cache	6, 6.1-6.4	
11	10/28 W	Cache performance	6.5-6.7	Bomb lab in, Exploit lab out
12	11/2 M	Linking	Chapter 7	
13	11/4 W	Exceptional control flow	8,8.1-8.4	
14	11/9 M	Exceptional control flow	8.5-8.8	HW 3 in
15	11/11 W	Virtual memory Memory system	10, 10.1-10.8	Malloc lab out, Exploit lab in
16	11/16 M	Memory allocation	10.9-10.13	HW 4 out
17	11/18 W	Input and Output	Chapter 11	
18	11/23 M	(Slack day)		
19	11/30 M	Network programming	Chapter 12 handout	
20	12/2 W	Concurrency, Distributed Systems and Wrap-up	Chapter 13 handouts	Malloc lab in HW 4 in
<i>Finals week – Exam is Wednesday, December 9, 9am-11am</i>				

Note that in the latter part of the course, we will cover Chapters 11-13 at a very high level. I want you to read these chapters, but I will not cover them in their entirety in class.

We will skip Chapter 4 (Processor Architecture), 5 (Performance Optimization), and 9 (Measuring Execution Time). Chapter 4 is worth reading if you're interested in how a simple processor with an Intel-like instruction set is implemented. Chapter 5 is all about understanding how to make programs run faster. Chapter 9 is all about how to measure how fast programs run.