

# Support Vector Machines

EECS 349 Spring 2017

# Support Vector Machines

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## The Learning Problem

- ▶ Set of  $m$  training examples:  $(\mathbf{x}_i, y_i)$
- ▶ Where  $\mathbf{x}_i \in \mathbf{R}^n$   $y_i \in \{-1, 1\}$

**SVMs** are perceptrons that work in a derived feature space and maximize margin.



# Perceptrons

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A linear learning machine, characterized by a vector of real-valued weights  $\mathbf{w}$  and bias  $b$ :

$$f(\mathbf{x}) = \text{sgn}(\mathbf{w} \cdot \mathbf{x} + b)$$

Learning algorithm – repeat until no mistakes are made:

for  $i = 1$  to  $m$

if  $y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \leq 0$

$$\mathbf{w} \leftarrow \mathbf{w} + \eta y_i \mathbf{x}_i$$

$$b \leftarrow b + \eta y_i$$

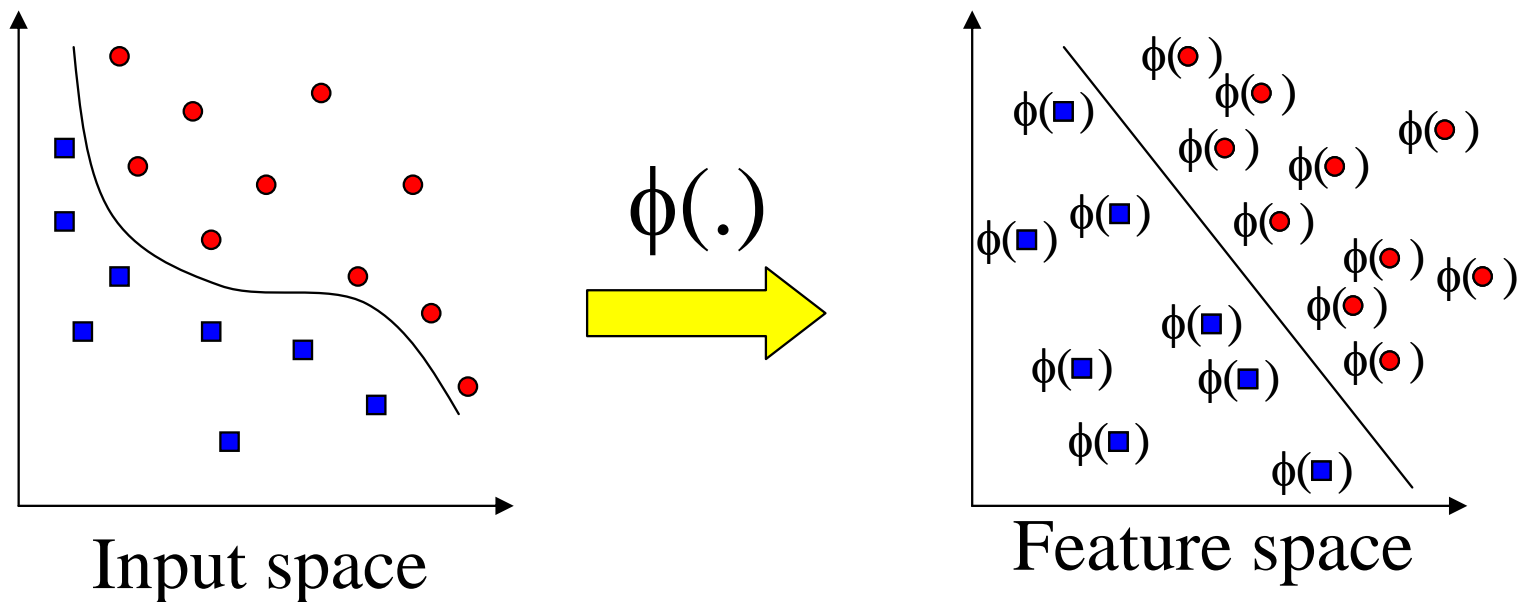


# Derived Features

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Linear Perceptrons can't represent XOR.

Solution –map to a derived feature space:



# Derived Features

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With the derived feature  $x_1 x_2$ , XOR becomes linearly separable!

...maybe for another problem, we need  $x_1^7 x_2^{12}$

Large feature spaces =>

- 1) Inefficiency
- 2) Overfitting



# Perceptrons (dual form)

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- $\mathbf{w}$  is a linear combination of training examples, and
- Only really need **dot products** of feature vectors

Standard form:

for  $i = 1$  to  $m$

$$\text{if } y_i (\mathbf{w} \cdot \mathbf{x}_i + b) \leq 0$$

$$\mathbf{w} \leftarrow \mathbf{w} + \eta y_i \mathbf{x}_i$$

$$b \leftarrow b + \eta y_i$$

Dual form:

for  $i = 1$  to  $m$

$$\text{if } y_i \left( \sum_{j=1}^m \alpha_j y_j (\mathbf{x}_j \cdot \mathbf{x}_i) + b \right) < 0$$

$$\alpha_i \leftarrow \alpha_i + \eta$$

$$b \leftarrow b + \eta y_i$$



# Kernels (1)

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In the dual formulation, features only enter the computation in terms of dot products:

$$f(\mathbf{x}_i) = \left( \sum_{j=1}^l \alpha_j y_j (\mathbf{x}_j \cdot \mathbf{x}_i) + b \right)$$

In a derived feature space, this becomes:

$$f(\mathbf{x}_i) = \left( \sum_{j=1}^l \alpha_j y_j (\phi(\mathbf{x}_j) \cdot \phi(\mathbf{x}_i)) + b \right)$$



## Kernels (2)

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The **kernel trick** – find an easily-computed function  $K$  such that:

$$K(\mathbf{x}_j, \mathbf{x}_i) = \phi(\mathbf{x}_j) \cdot \phi(\mathbf{x}_i)$$

$K$  makes learning in feature space efficient:

$$f(\mathbf{x}_i) = \left( \sum_{j=1}^m \alpha_j y_j K(\mathbf{x}_j, \mathbf{x}_i) + b \right)$$

We avoid explicitly evaluating  $\phi(\mathbf{x})$ !

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# Kernel Example

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Let  $K(\mathbf{x}, \mathbf{x}') = (\mathbf{x} \cdot \mathbf{x}')^2$

$$\begin{aligned}K([x_1, x_2] \cdot [x'_1, x'_2]) &= ([x_1, x_2] \cdot [x'_1, x'_2])^2 \\&= (x_1 x'_1 + x_2 x'_2)^2 \\&= x_1 x'_1 x_1 x'_1 + 2 x_1 x'_1 x_2 x'_2 + x_2 x'_2 x_2 x'_2 \\&= x_1^2 x_1'^2 + 2 x_1 x_2 x'_1 x'_2 + x_2^2 x_2'^2 \\&= ([x_1^2, \sqrt{2} x_1 x_2, x_2^2] \cdot [x_1'^2, \sqrt{2} x'_1 x'_2, x_2'^2]) \\&= \phi([x_1, x_2]) \cdot \phi([x'_1, x'_2])\end{aligned}$$

Where:  $\phi([x_1, x_2]) = [x_1^2, \sqrt{2} x_1 x_2, x_2^2]$   
...(we can do XOR!)

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# Kernel Examples

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$K(\mathbf{x}, \mathbf{x}') = (\mathbf{x} \cdot \mathbf{x}' + 1)^d$  -- Polynomial Kernel (hypothesis space is all polynomials up to degree  $d$ ). VC dimension gets large with  $d$ .

$K(\mathbf{x}, \mathbf{x}') = e^{-\|\mathbf{x} - \mathbf{x}'\|^2 / \sigma^2}$  -- Gaussian Kernel (hypotheses are 'radial basis function networks'). VC dimension is infinite.

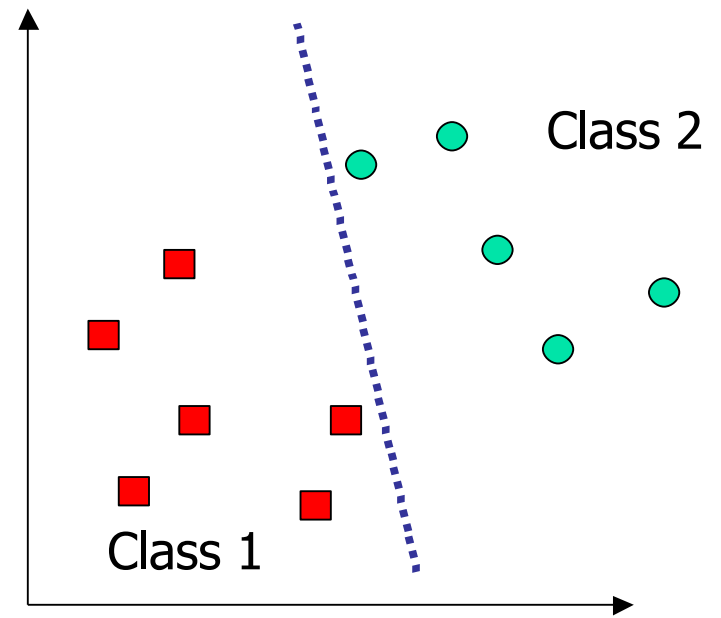
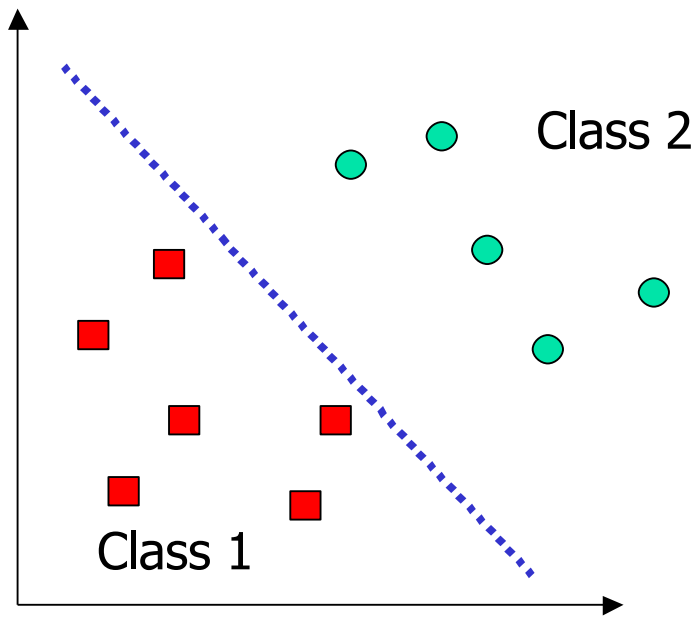
With such high VC dimension, how can SVMs avoid overfitting?

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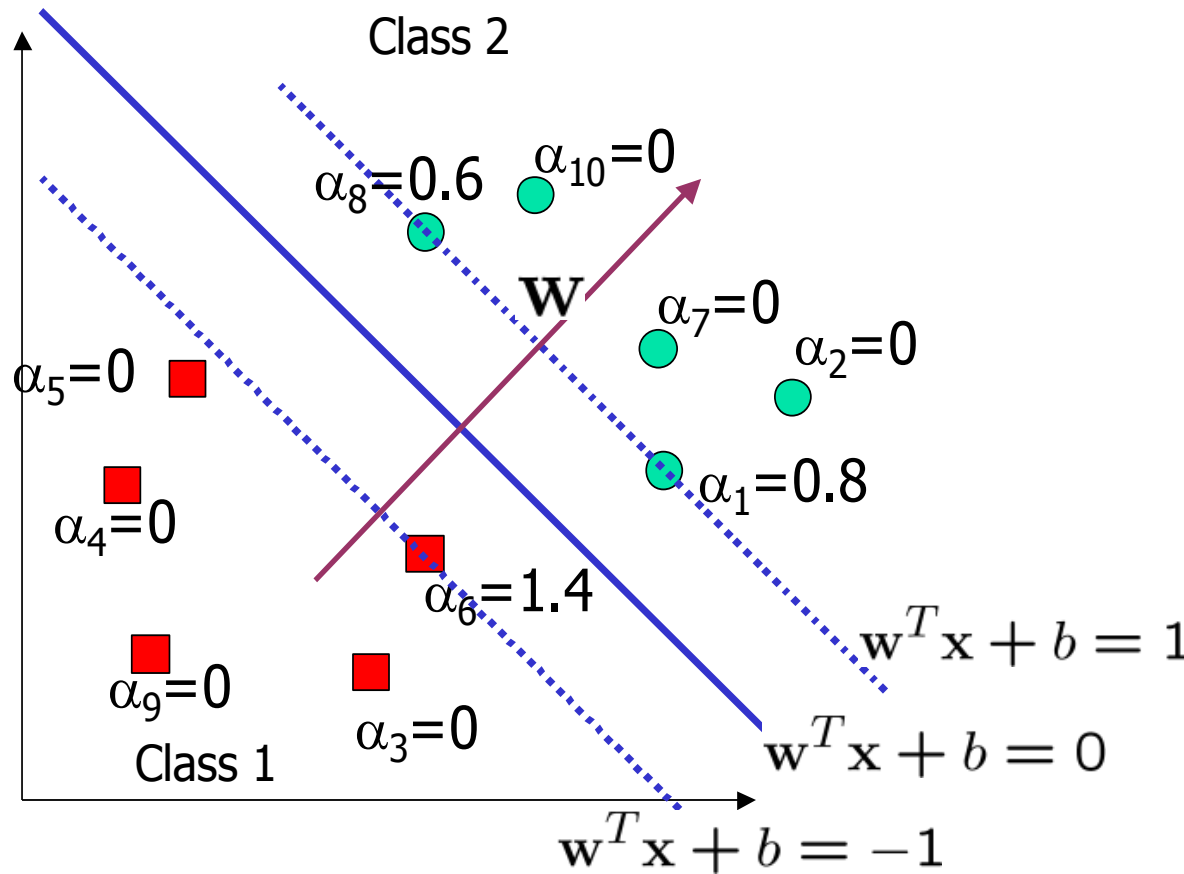
# 'Bad' separators

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# Margin

*Margin* – minimum distance between the separator and an example.  
Hence, only some examples (the ‘support vectors’) actually matter.

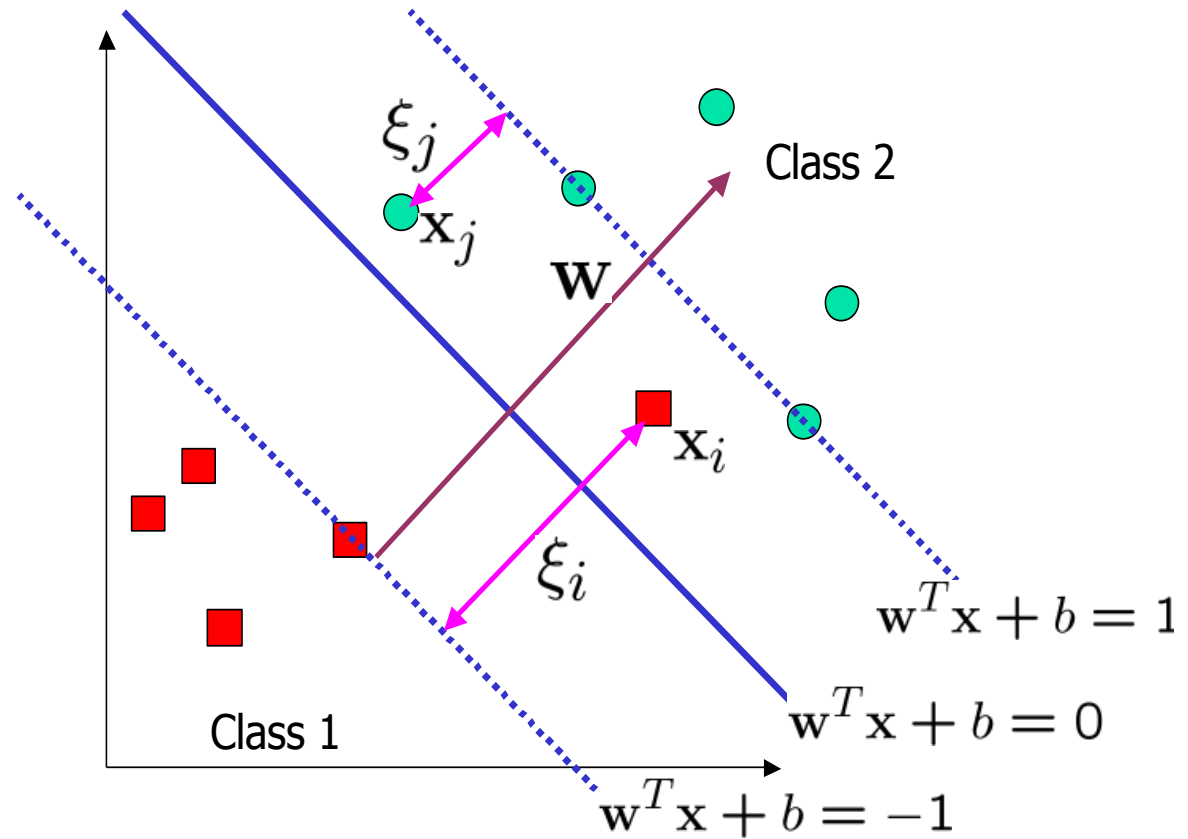


(from [http://www.cse.msu.edu/~lawhiu/intro\\_SVM.ppt](http://www.cse.msu.edu/~lawhiu/intro_SVM.ppt))

# Slack Variables

What if data is not separable?

*Slack variables* – allow training points to move normal to separating hyperplane with some penalty.



# Avoiding Overfitting

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PAC bounds can be found in terms of margin  
(instead of VC dimension).

Thus, SVMs find the separating hyperplane of  
maximum margin.

(Burges, 1998) gives an example in which  
performance improves for Gaussian kernels  
when  $\sigma$  is chosen according to a generalization  
bound.



# Finding the maximum margin hyperplane

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$$\text{Minimize } \|\mathbf{w}\|^2 + C \left( \sum_i \xi_i \right)$$

Subject to the constraints that

$$\mathbf{x}_i \cdot \mathbf{w} + b \geq +1 - \xi_i \quad \text{for } y_i = +1$$

$$\mathbf{x}_i \cdot \mathbf{w} + b \leq -1 + \xi_i \quad \text{for } y_i = -1$$

$$\xi_i \geq 0$$

This can be expressed as a convex quadratic program.

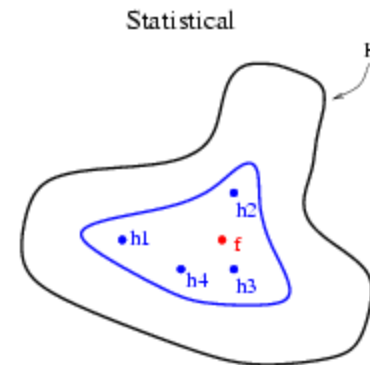


# Flashforward to Boosting

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One justification for boosting –averaging over several hypotheses  $h$  helps to find the true concept  $f$ .

Similar to  $f$  having maximum margin – indeed, boosting does maximize margin.



From (Dietterich, 2000)

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# Fine Print

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$$\text{Minimize } \|\mathbf{w}\|^2 + C \left( \sum_i \xi_i \right)$$

- ▶ We have to choose  $C$
- ▶ We also have to choose our kernel and its parameters (e.g. Gaussian width)
- ▶ Use cross validation!



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# References

Martin Law's tutorial, *An Introduction to Support Vector Machines:*

[http://www.cse.msu.edu/~lawhiu/intro\\_SVM.ppt](http://www.cse.msu.edu/~lawhiu/intro_SVM.ppt)

(Christianini and Taylor, 1999) Nello Cristianini , John Shawe-Taylor, *An introduction to support Vector Machines: and other kernel-based learning methods*, Cambridge University Press, New York, NY, 1999

(Burges, 1998) C. J. C. Burges, *A tutorial on support vector machines for pattern recognition,*" *Data Mining and Knowledge Discovery*, vol. 2, no. 2, pp. 1-47, 1998

(Dietterich, 2000) Thomas G. Dietterich, *Ensemble Methods in Machine Learning*, *Proceedings of the First International Workshop on Multiple Classifier Systems*, p.1-15, June 21-23, 2000

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