

**An Introduction
to
Qualitative Modeling**

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Overview

- Why qualitative reasoning?
- Principles of qualitative representation and reasoning
 - Some successful applications
 - How qualitative modeling links to other knowledge
- Tutorial on qualitative dynamics
 - Overview of Qualitative Process theory
 - Qualitative mathematics
 - Qualitative reasoning: Overview

What is qualitative physics?

- Formalizing the intuitive knowledge of the physical world
 - From person on the street to expert scientists and engineers
- Developing reasoning methods that use such knowledge for interesting tasks.
- Developing computational models of human commonsense reasoning

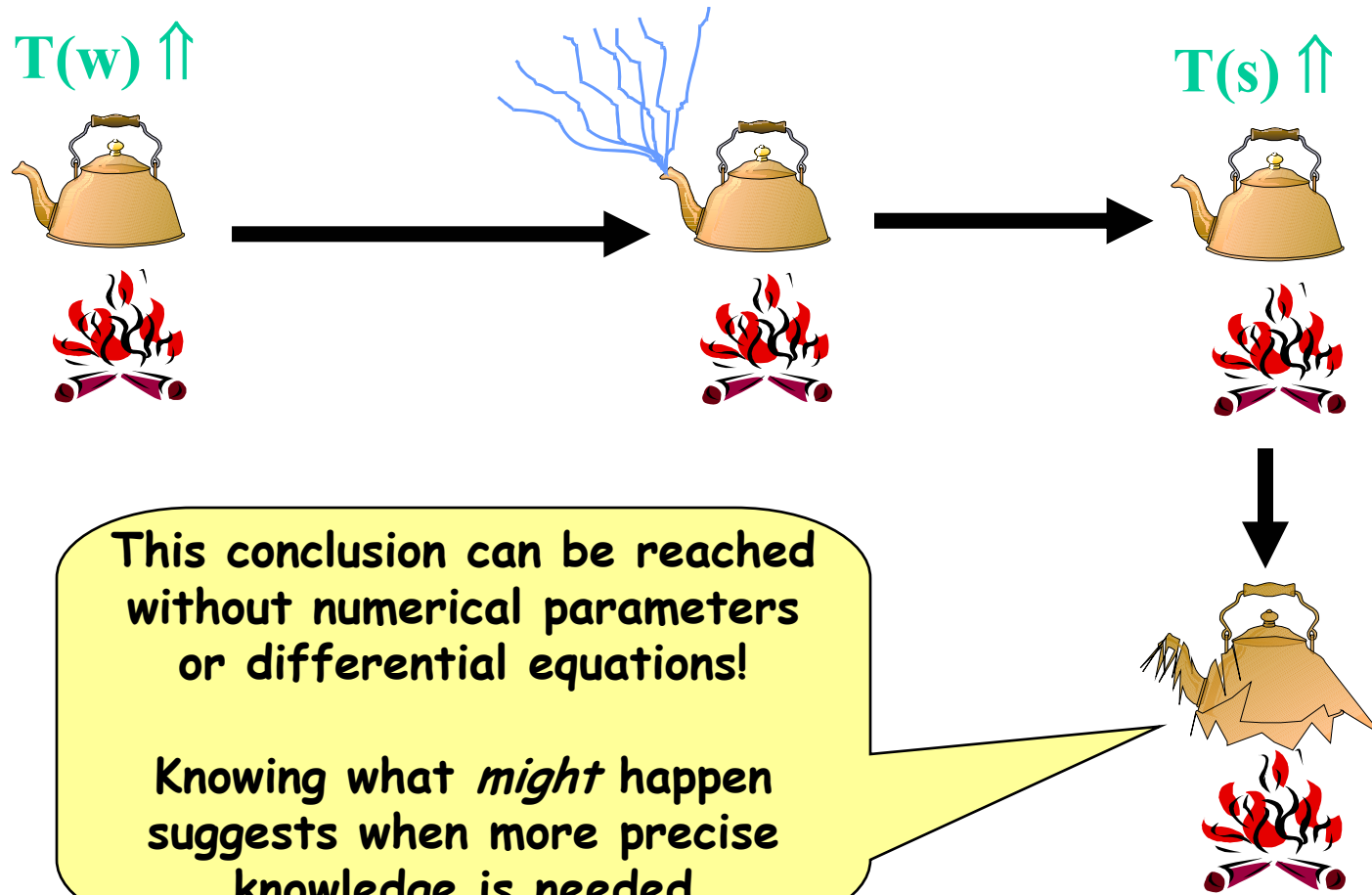
Example

- What can happen when you leave a tea kettle on a stove unattended for an hour?



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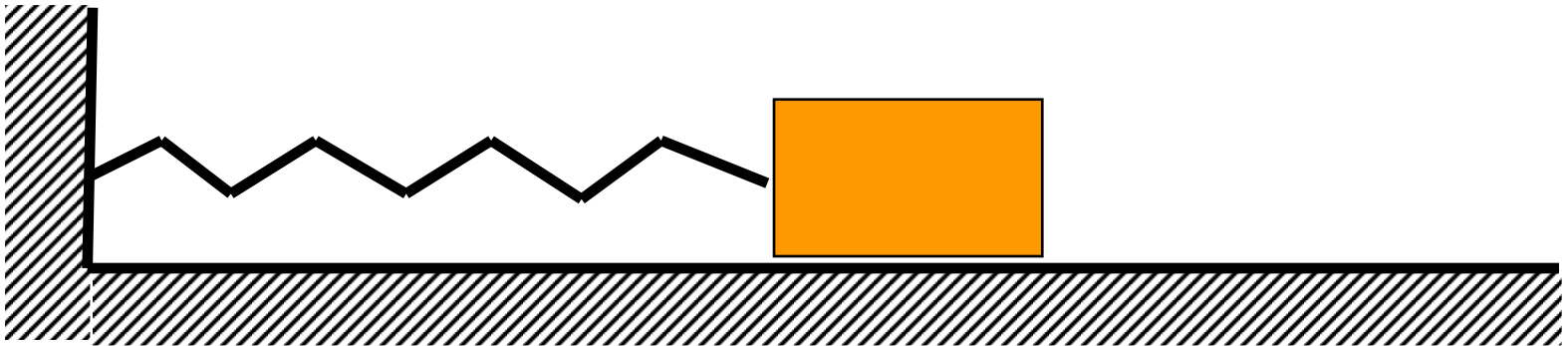
This conclusion can be reached without numerical parameters or differential equations!

Knowing what *might* happen suggests when more precise knowledge is needed

Key Ideas of Qualitative Physics

- Quantize the continuous for symbolic reasoning
 - Example: Represent numbers via signs or ordinal relationships
 - Example: Divide space up into meaningful regions
- Represent partial knowledge about the world
 - Example: Is the melting temperature of aluminum higher than the temperature of an electric stove?
 - Example: “We’re on Rt 66” versus “We’re at Exit 42 on Rt 66”
- Reason with partial knowledge about the world
 - Example: Pulling the kettle off before all the water boils away will prevent it from melting.
 - Example: “We just passed Exit 42, and before that was 41. We should see 43 soon.”

What will this system do?

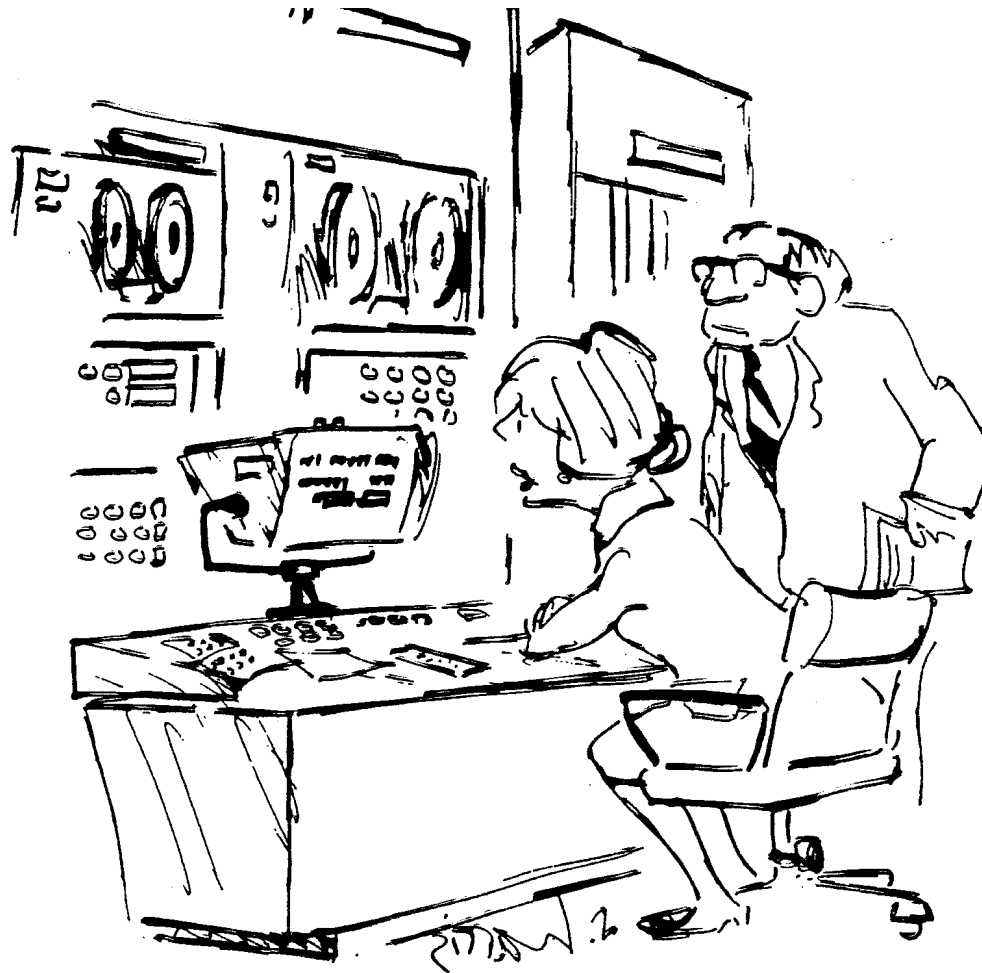


Example

- Suppose we have two identical ice cube trays. One tray is filled with cold tap water. The other tray is filled with warm tap water. We place both trays in a freezer at the same time. Q: Which will freeze first, the warmer water or the cooler water? And why?

Why do qualitative physics?

- Understanding how minds work
 - What do people know? Physical, social, and mental worlds.
 - Universal, but with broad ranges of expertise
 - Unlike vision, which is automatic
 - Unlike medical diagnosis

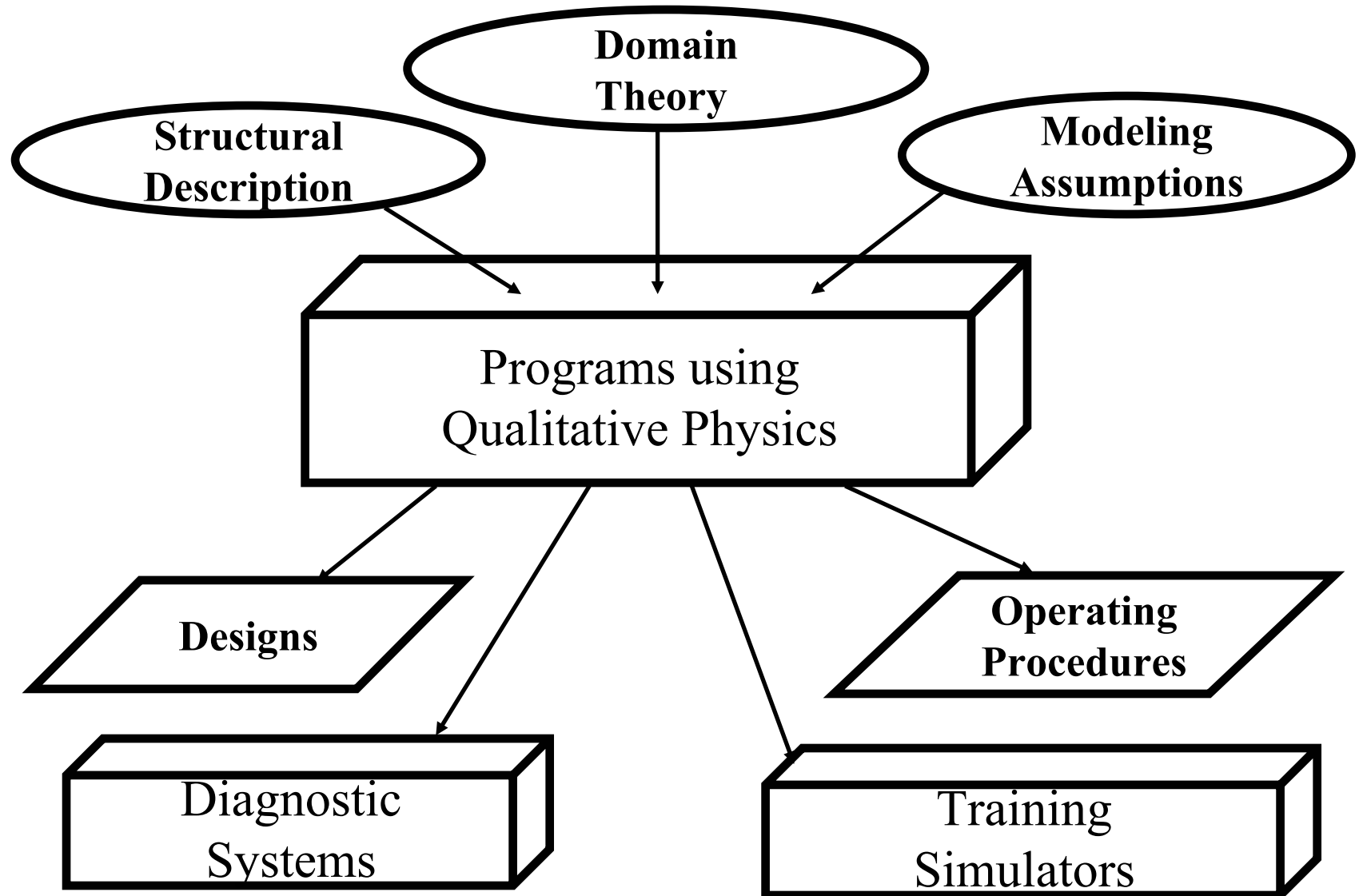


“It says it’s sick of doing things like inventories and payrolls, and it wants to make some breakthroughs in astrophysics

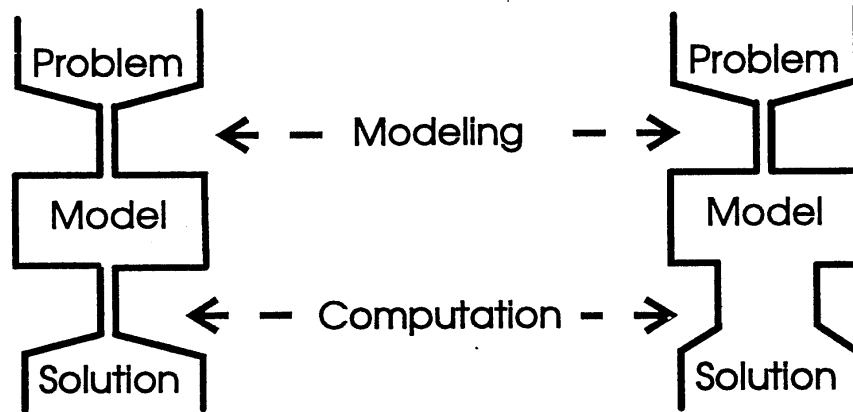
Why do qualitative physics?

- Can build useful software and systems
 - Intelligent tutoring systems and learning environments
 - Engineering Problem Solving
 - Diagnosis/Troubleshooting
 - Monitoring
 - Design
 - Failure Modes and Effects Analysis (FMEA)
 - Robots
 - Models for understanding analogies and metaphors
 - “Ricki blew up at Lucy”

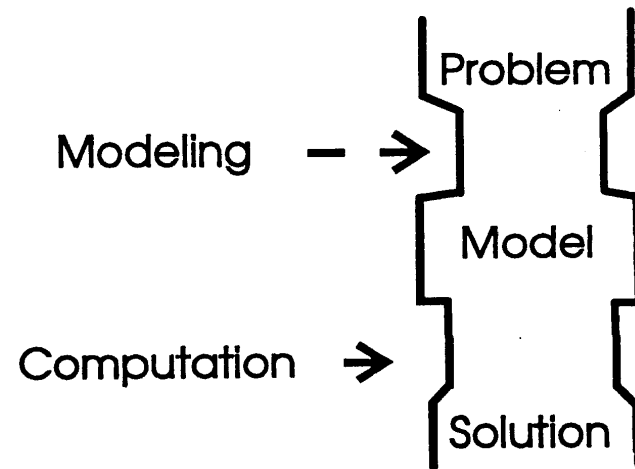
The Qualitative Physics Vision



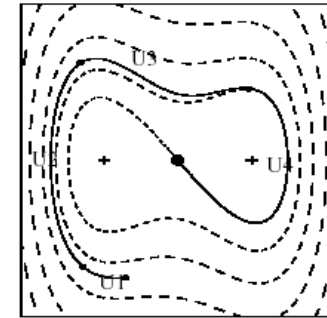
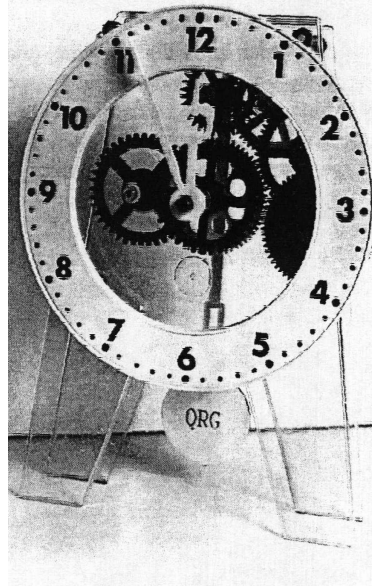
Effect of Digital Computing on Engineering Problem Solving



**Desired effect of
Qualitative Physics
on Engineering Problem
Solving**

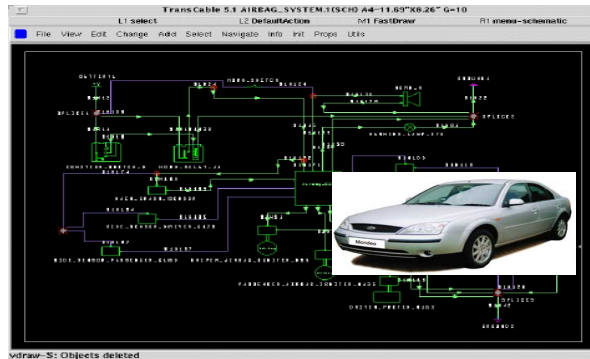


Human-like understanding of complex systems requires qualitative models



:: The Synthesized Control Law specifying the time instances, switching state, and corresponding control value for each switching:

```
((time 0.) (switching-state #(-1 -3)) (control .2))
((time .284) (switching-state #(-1.82 -2.71)) (control 0.))
((time 1.06) (switching-state #(-1.86 2.49)) (control -.2))
((time 2.71) (switching-state #(1.35 1.82)) (control 0.))
((time 6.76) (switching-state #(-.0023 -.0692)) (control *local-control*))
```

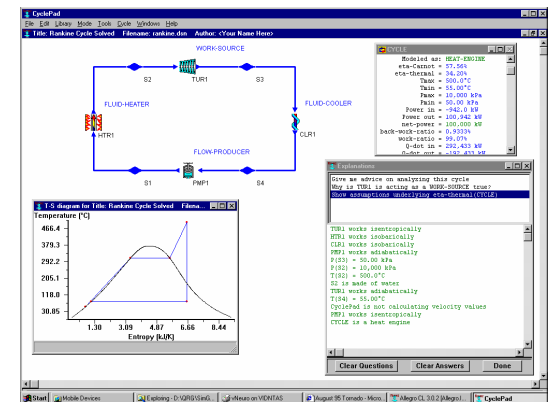


winraw-S: Objects deleted

Monitoring, diagnosis,
failure modes and effects analysis,
creating control software,
explanation generation,
tutoring...

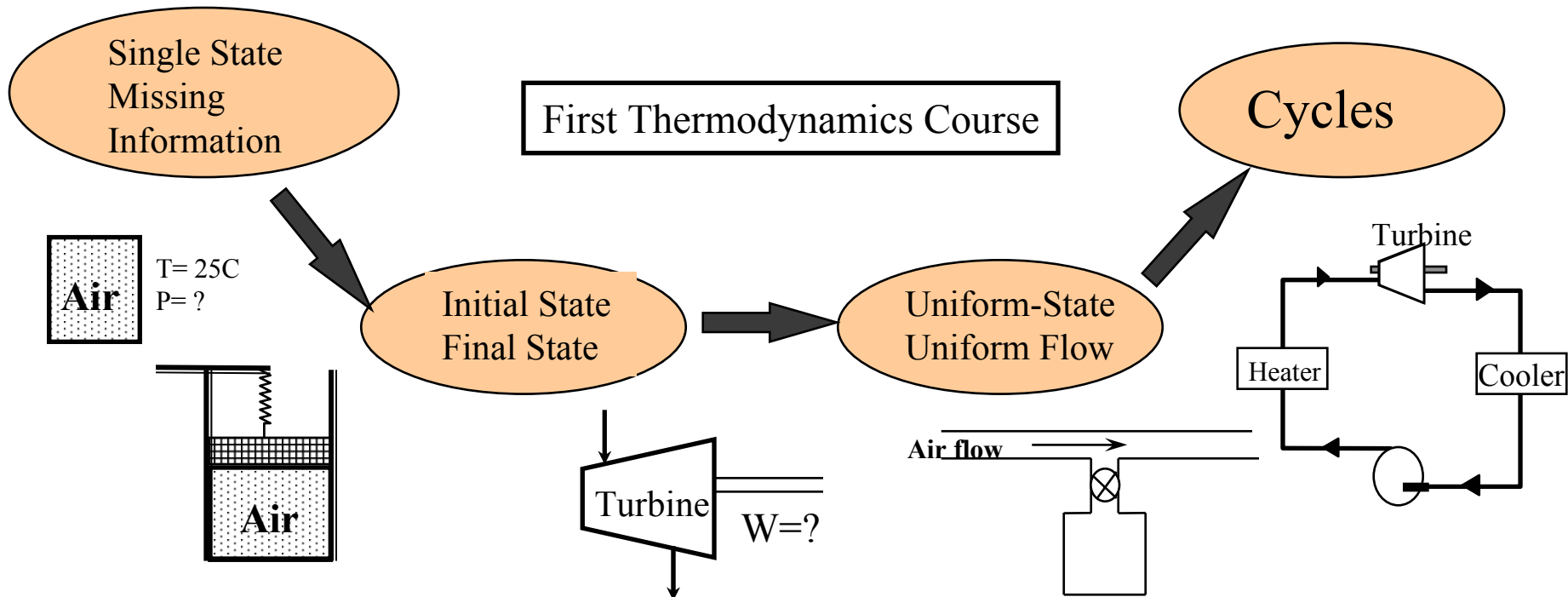


Photo by C. Jeff Dyrek at yellowairplane.com



Engineering Analysis

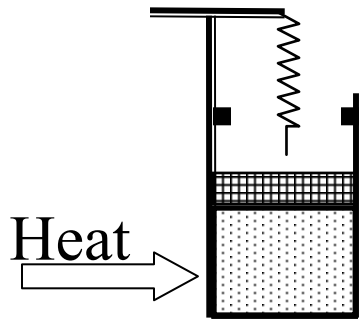
- Important in understanding engineering, scientific reasoning
- Useful model: Solving textbook problems



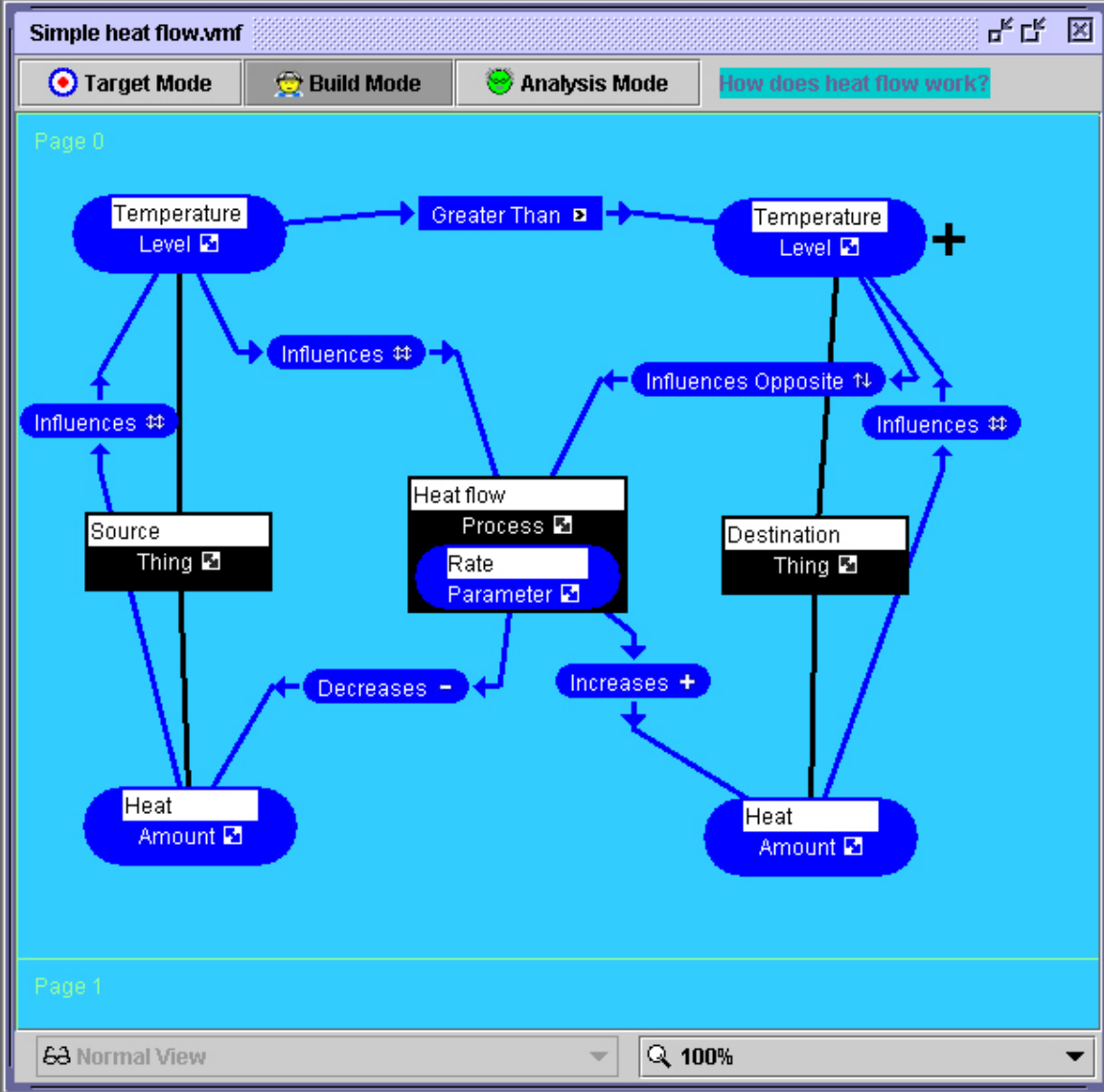
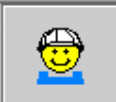
Yusuf Pisan's (1998) Thermodynamics Problem Solver

- Broad coverage: Over 100 problems, of multiple types
 - Previous systems: Isaac: ~15 Physics problems; Fermi: ~25 problems, 3 types; Cascade: ~25 Physics problems
 - Covers most types of problems found in thermodynamics texts
- Produces solutions similar to those of experts
 - Several sources of control knowledge:
 - Qualitative knowledge identifies relevant phenomena, assumptions
 - Analysis of structure of domain principles and equations identifies appropriate suggestions for use
 - Plans express domain-specific task knowledge

Qualitative reasoning in engineering analysis: Example

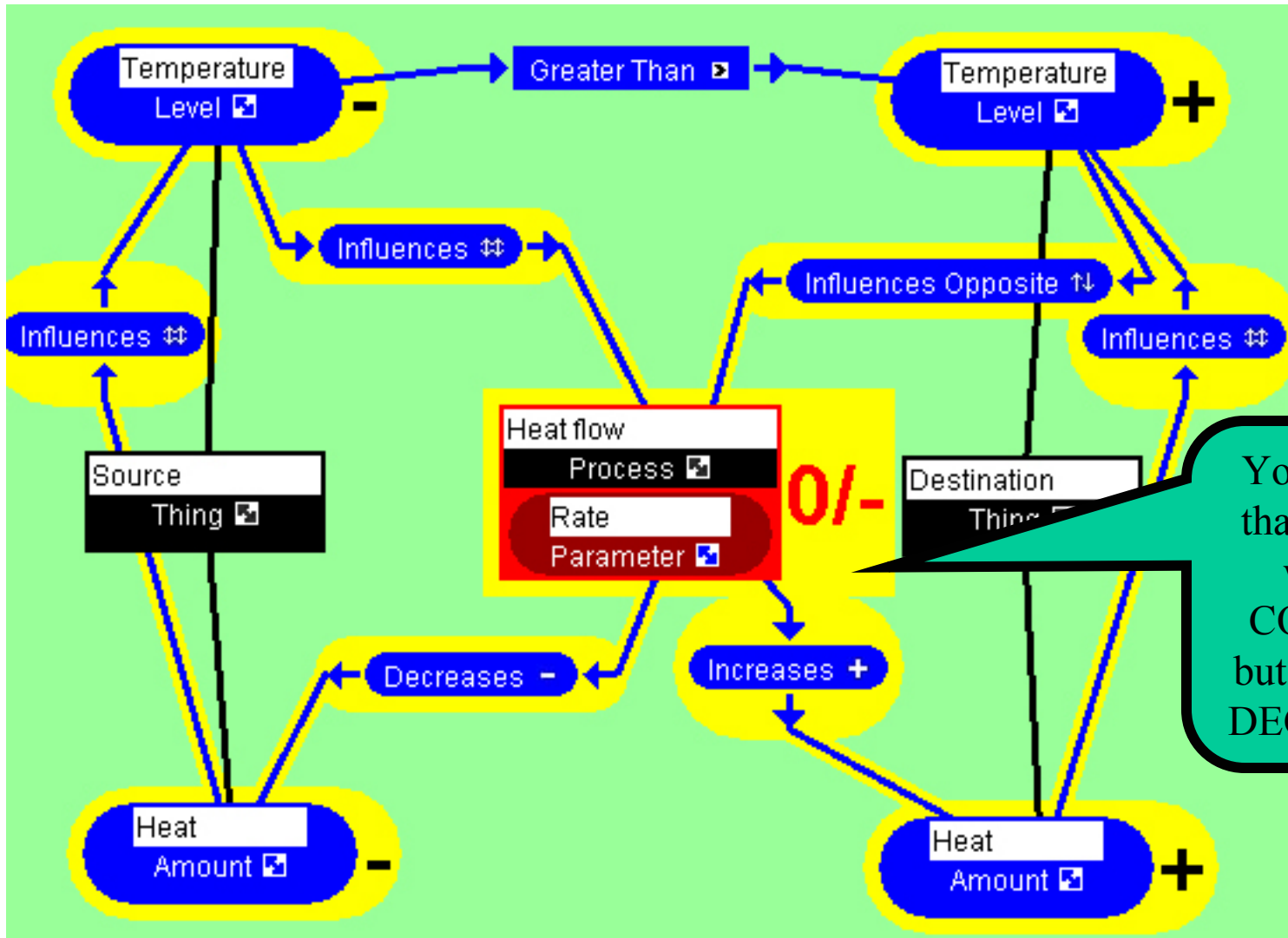


- No mass flows in or out of the system
- Volume can increase until stop is reached
- Spring force will add to air pressure when it contacts the top
- The temperature will rise, or stay the same if saturated



- Process
- Basic Stuff
 - Thing
 - MultipleThing
 - Substance
- Parameters
 - Parameter
 - Amount
 - Level
 - Rate
- Connectors
 - Does
 - Touches
 - Contains
 - isPartOf
- Causes
 - Increases
 - Decreases
 - Influences
 - InfluencesOpposite
- Comparisons
 - Greater Than
 - Less Than
 - Equals

Qualitative simulation used to check student predictions



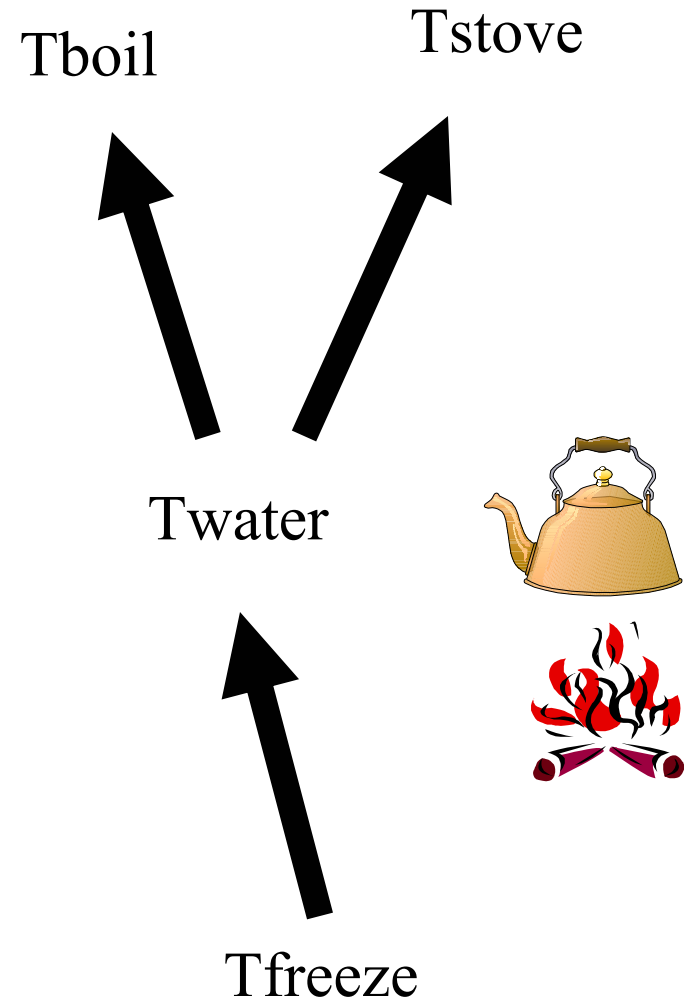
You predicted that Heat flow would be CONSTANT but instead it is DECREASING

Qualitative Process Theory

- Key ideas (Forbus, 1981, 1984):
 - *Quantity space*: Representation of numerical values via ordinal relations
“it’s just above freezing”
 - *Influences*: Causal, qualitative relationships between parameters
 - *Qualitative proportionalities* (\propto_{Q+} , \propto_{Q-}): partial functions
“the bigger the heavier”
 - *Direct influences* ($I+$, $I-$): Constraints on derivatives
“The flow from the faucet increases the water in the tub”
 - *Physical processes*: Mechanism for physical changes.
“Water is leaking from the radiator”

Quantity Space

- Value defined in terms of ordinal relationships
- Can be a partial order
- *Limit points* = values where processes change
- Relevant comparisons inferred dynamically



Qualitative proportionalities

- Examples
 - (**qprop** (Temperature ?o) (heat ?o))
 - (**qprop-** (acceleration ?o) (mass ?o))
- Semantics of (**qprop** **A** **B**)
 - $\exists \mathbf{f}$ s.t. $\mathbf{A} = \mathbf{f}(\dots, \mathbf{B}, \dots) \wedge \mathbf{f}$ is increasing monotonic in **B**
 - For **qprop-**, decreasing monotonic
 - **B** is a causal antecedent of **A**
- Properties
 - Provides partial information about dependency
 - Weakest causal connection that can propagate sign information
 - Closed world assumption used in reasoning

Comparing qualitative and traditional mathematics

- Traditional math provides detailed answers
 - Often more detailed than needed
 - Imposes unrealistic input requirements
- Qualitative math provides natural level of detail
 - Allows for partial knowledge
 - Expresses intuition of causality

$$\mathbf{F} = \mathbf{M}\mathbf{A}$$

Traditional quantitative version

$$\mathbf{A} \propto_{\mathbf{Q}+} \mathbf{F}$$

$$\mathbf{A} \propto_{\mathbf{Q}-} \mathbf{M}$$

Qualitative version

Direct influences

- Examples
 - (I+ (amountOf bathwater) (rate inflow))
 - (I- (amountOf bathwater) (rate outflow))
- Semantics of direct influences
 - $I+(A, b) \equiv D[A] = \dots + b + \dots$
 - $I-(A, b) \equiv D[A] = \dots - b + \dots$
 - Information about relative rates can disambiguate conflicts
- Properties
 - Closed-world assumption needed to determine change
 - Abstract nature of qprop \Rightarrow no loss of generality in expressing ordinary differential equations qualitatively

Model Fragments

- Pieces of knowledge which are instantiated and assembled to form a model of a situation
- Encode conditions under which domain knowledge is relevant
- Parts of a model fragment:
 - *Participants* are the individuals and relationships that must hold before it makes sense to think about it
 - *Conditions* must be true for it to hold (i.e., be *active*)
 - *Consequences* are the direct implications of it being active.
- ```
(defmodelFragment saturated
:participants ((am :type air-mass))
:conditions ((= (relative-humidity am)
 100-percent)
:consequences ((saturated am)))
```

# Example: Physical Processes

- A kind of model fragment
- But also has *direct influences*, which are constraints on derivatives
- Examples:
  - “Most water [in the air] comes from evaporation. When the sun heats the liquid water in the earth’s oceans, lakes, and rivers, some of it changes into water vapor and rises into the air”
  - (I+ (water-vapor am) (rate evap))  
(I- (amount-of water-body) (rate evap))
  - N.B. accumulating bodies of water into an abstract entity, based on shared properties. This is a *transfer* pattern of influences.

# Physical process example

```
(defModelFragment heat-flow
 :subclass-of (physical-process)
 :participants ((the-src :type thermal-physob)
 (the-dst :type thermal-physob)
 (the-path :type heat-path
 :constraints
 ((heat-connection
 the-path the-src the-dst))))
 :conditions ((heat-aligned the-path)
 (> (temperature the-src)
 (temperature the-dst)))
 :quantities ((heat-flow-rate :type heat-flow-rate))
 :consequences ((Q= heat-flow-rate
 (- (temperature the-src)
 (temperature the-dst)))
 (I- (heat the-src) heat-flow-rate)
 (I+ (heat the-dst) heat-flow-rate)))
```

# Participants

```
:participants ((the-src :type thermal-physob)
 (the-dst :type thermal-physob)
 (the-path :type heat-path
 :constraints
 ((heat-connection
 the-path the-src
 the-dst))))
```

- Provides sufficient conditions for an instance of the process to exist
  - Computationally, enough evidence to warrant instantiation
- Constraint information customarily assumed to be true across a reasoning session
  - But reasoners should be sensitive to this assumption being violated

# Conditions

```
:conditions ((heat-aligned the-path)
 (> (temperature the-src)
 (temperature the-dst)))
```

- Determines whether or not a model fragment is *active*
- Can be thought of as two types:
  - *Preconditions* involve external changes
  - *Quantity conditions* involve changes predictable from the domain theory
- Conditions can change as behavior evolves
  - Quantity conditions can change due to dynamic effects
  - Preconditions can change based on actions, other effects external to the qualitative physics

# Consequences

```
:quantities ((heat-flow-rate
 :type heat-flow-rate))
```

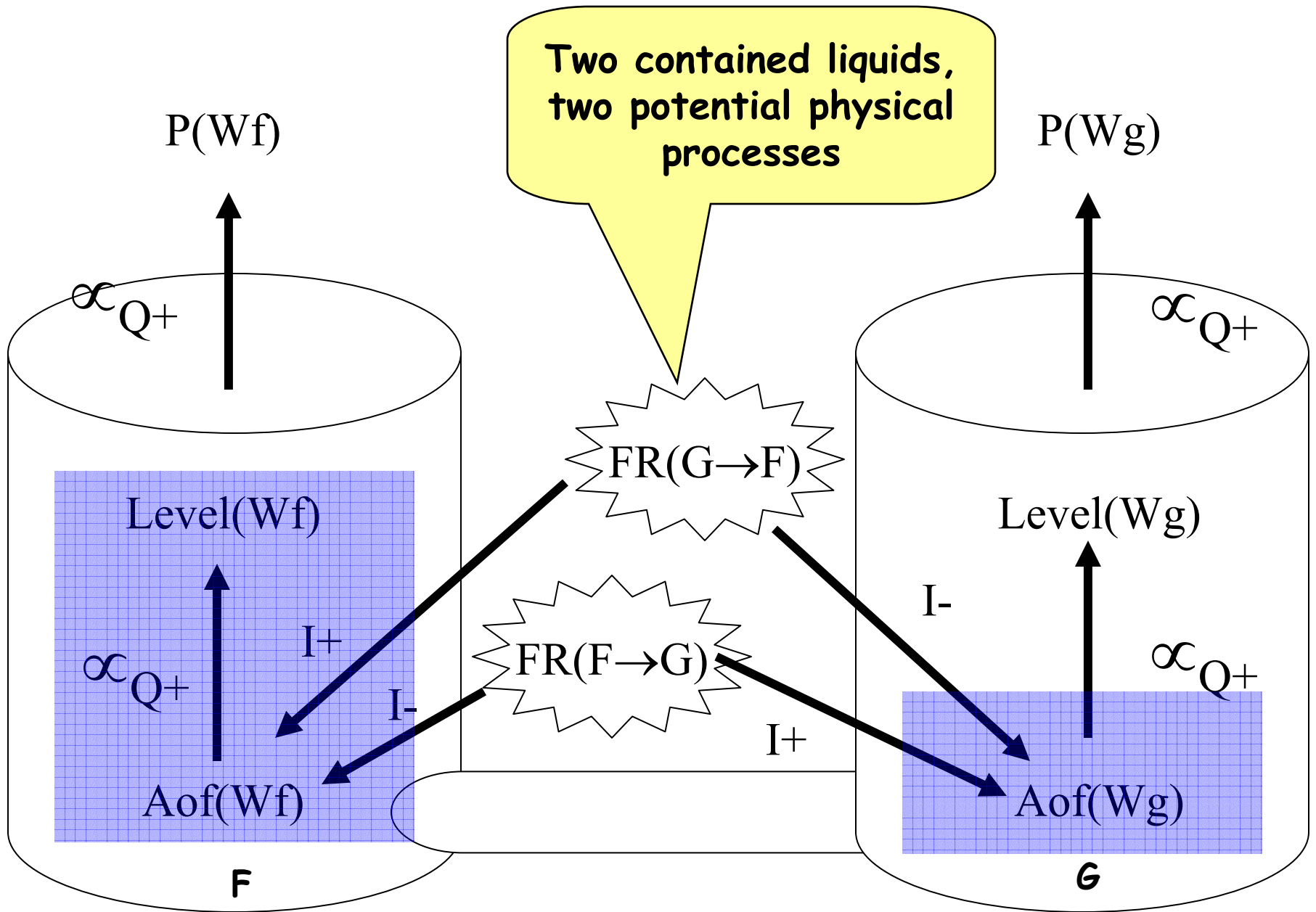
```
:consequences ((Q= heat-flow-rate
 (- (temperature the-src)
 (temperature the-dst)))
 (I- (heat the-src) heat-flow-rate)
 (I+ (heat the-dst) heat-flow-rate)))
```

- Entities and relationships that are necessary consequences of the model fragment being active
- Provides inferential “hooks” to other theories
- Different implementations support special-purpose extensions
  - e.g.,  $Q=$   $\equiv$  appropriate  $qprop^+$ ,  $qprop^-$ , and correspondence.

# Causality in Qualitative Process theory

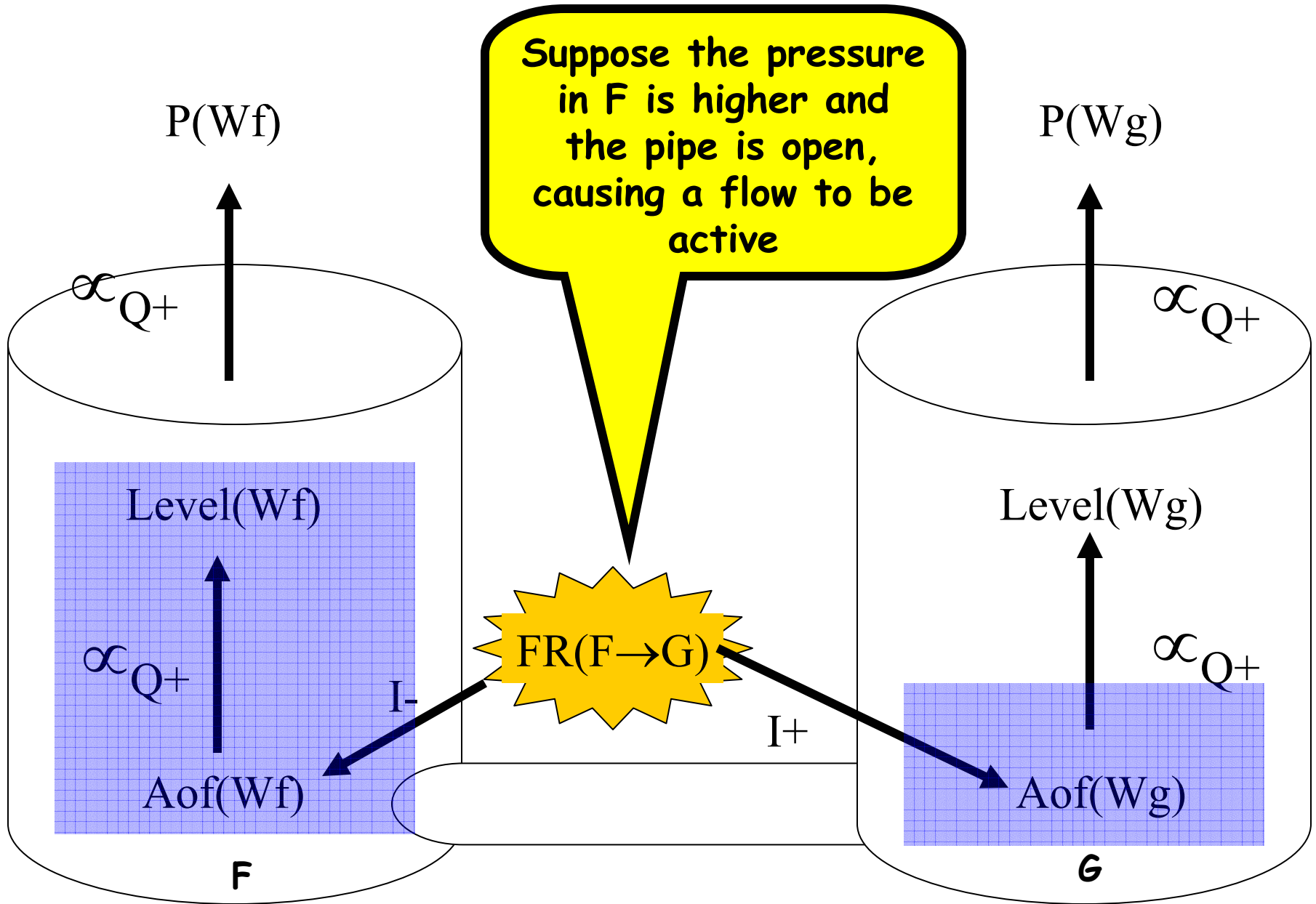
- All causal changes stem from *physical processes*
- Changes propagate from quantities directly influenced by processes through causal laws to other quantities
- Naturally models human causal reasoning in many domains (i.e., fluids, heat, motion...)
  - Different causal model needed for electronics (cf. Forbus & Gentner, 1986)

# Example of causal reasoning

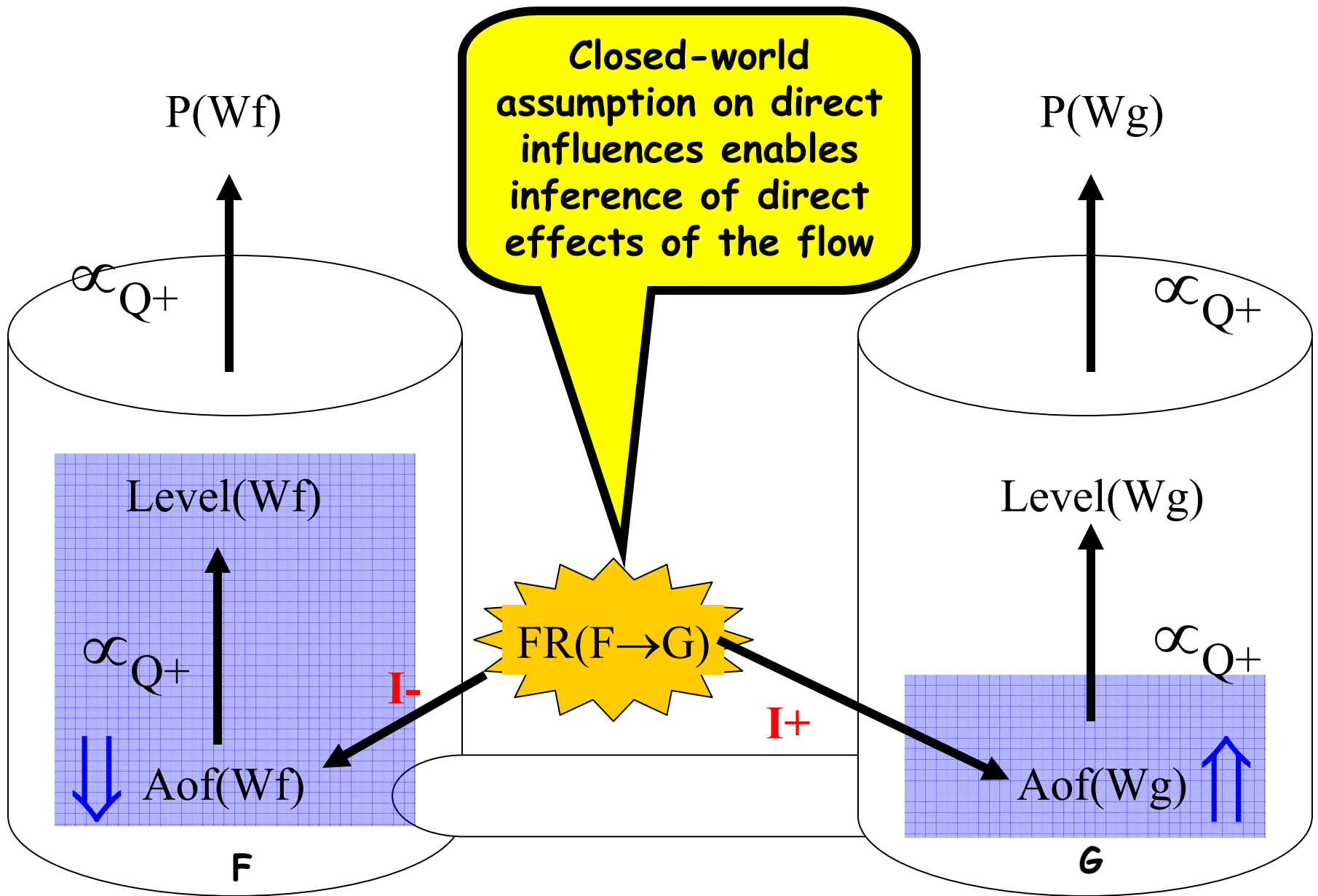




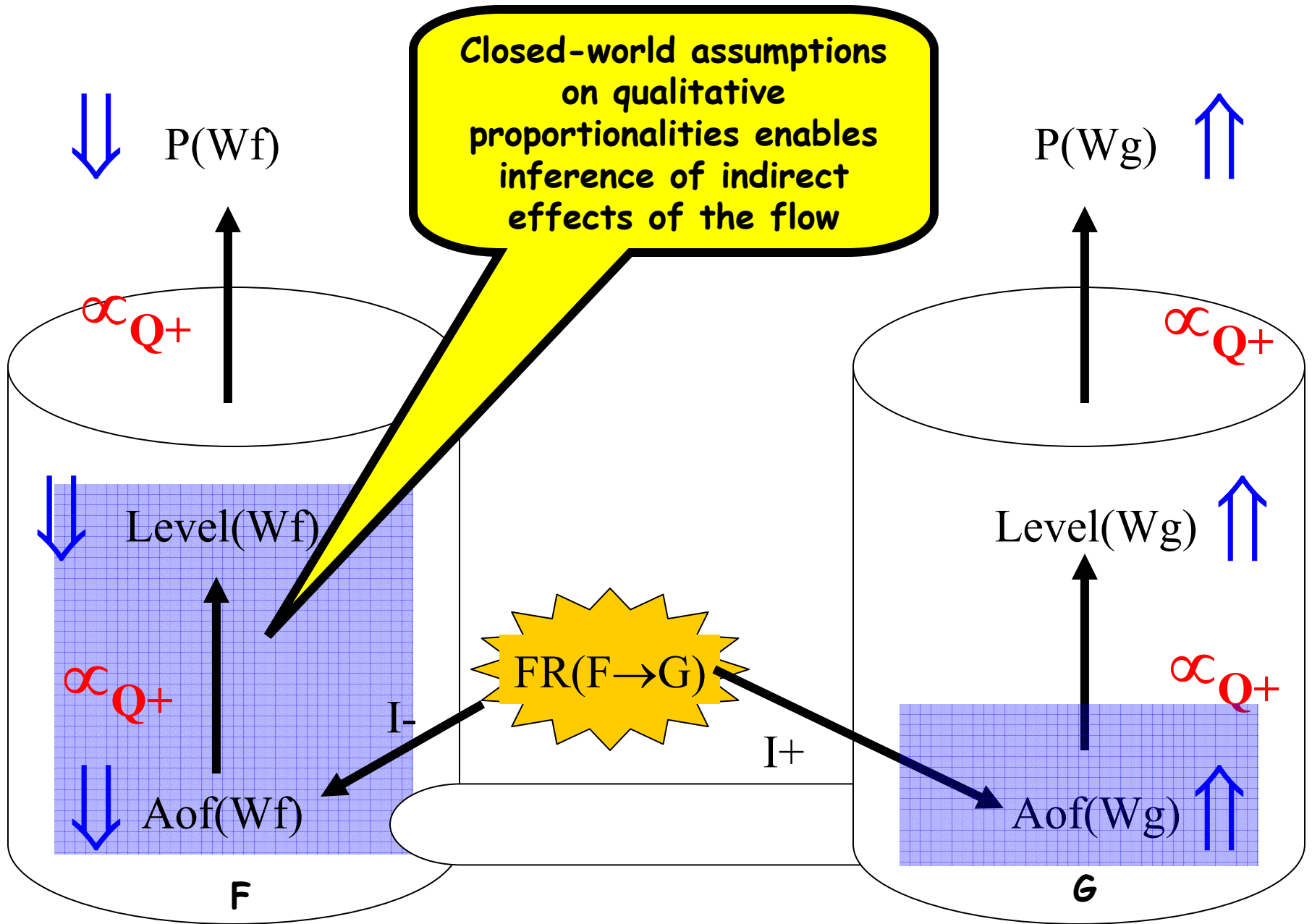
# Physical processes ground causality



# Direct influences cause changes in parameters

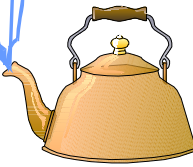


# Direct effects propagated via qualitative proportionalities



# Partial knowledge $\Rightarrow$ Ambiguity

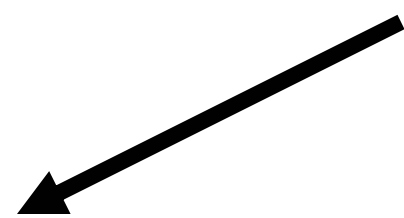
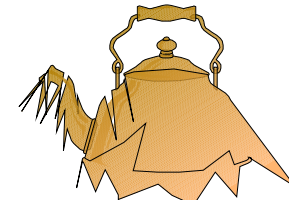
$T(w) \uparrow$



*Envisionments*  
describe all  
possible qualitative  
behaviors

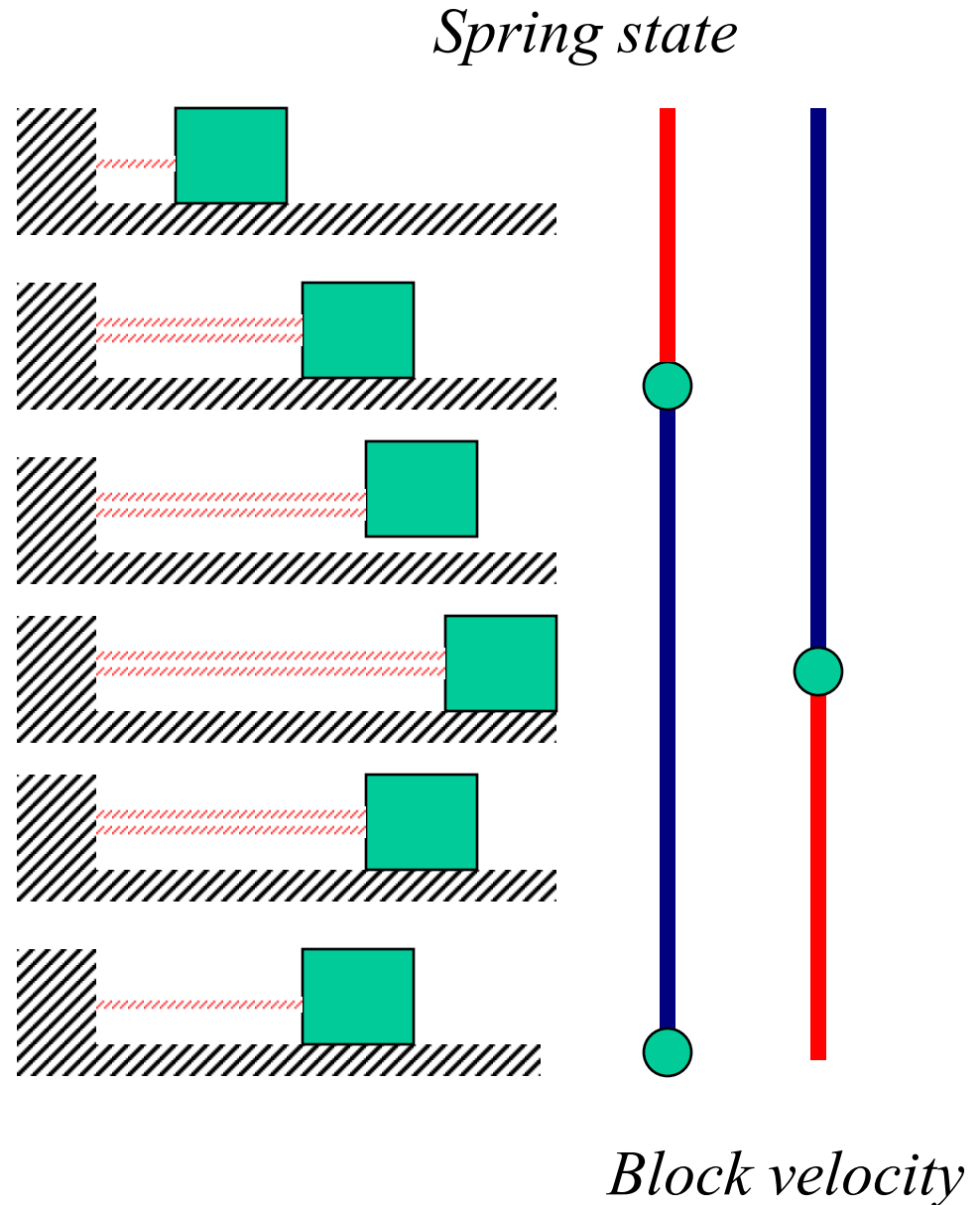


$T(s) \uparrow$



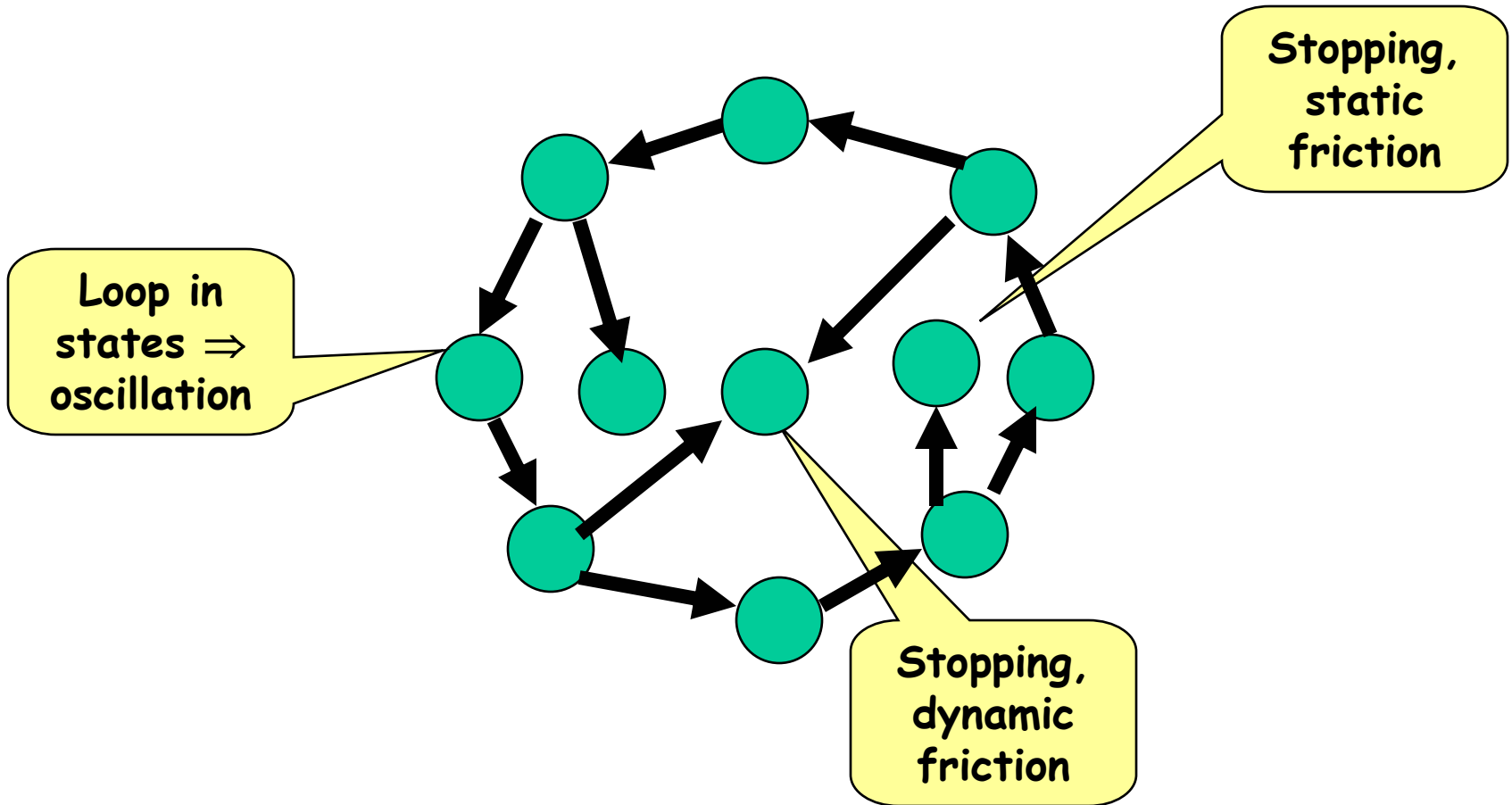
# Time and change

- Time individuated by changes in qualitative state
- Qualitative states differentiated by
  - Set of active physical processes
  - What dynamic relationships hold
  - Quantity space values
- Similar to event structure in language
  - Both carve continuous change into symbolic, meaningful chunks
  - QR suggests fine-grained decomposition on physical grounds
  - NL includes non-physical decompositions



# Qualitative states and transitions

Many dynamical properties of systems  
can be reasoned about based on  
graph properties of envisionments

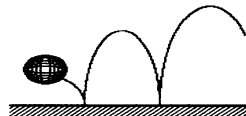
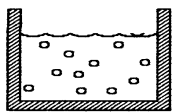


# Other approaches to Qualitative Modeling

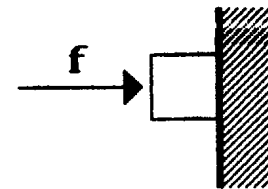
- Use qualitative mathematics directly
  - e.g., Kuiper's QSIM
  - Advantages:
    - Simple
    - Can build exactly the right model for the situation
  - Drawbacks
    - Models can be ad hoc, each task requires a new model
    - None of the skill of model-building is captured in the formalism

# Other Approaches, continued

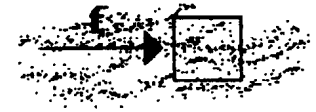
- Component-based ontology
  - e.g., de Kleer & Brown's *confluence* based qualitative physics, Price *et al* models of automobile electronics
  - Advantages
    - Natural for some domains, e.g., analog electronics
    - Direct mapping from structural description to parts of the model
  - Drawbacks
    - Unnatural for many domains
    - Still relies on human skill in model formulation



**Acts like a  
mass**



**Acts like a  
spring**



**Acts like a  
damper**



# Summary

- Qualitative representations provide formalisms for conceptual knowledge
  - Qualitative mathematics expresses partial knowledge
  - Supports causal reasoning
- Qualitative reasoning captures important aspects of human reasoning
  - Can use partial, incomplete information
  - Orchestrates the use of other kinds of knowledge
- Qualitative Process theory
  - Changes are caused by physical processes
  - Influences provide a qualitative mathematics that is compositional and captures causal intuitions